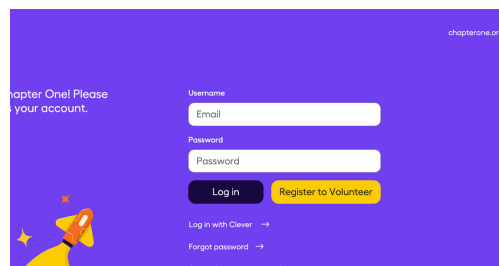


Student Platform

Turning ON/OFF Activities

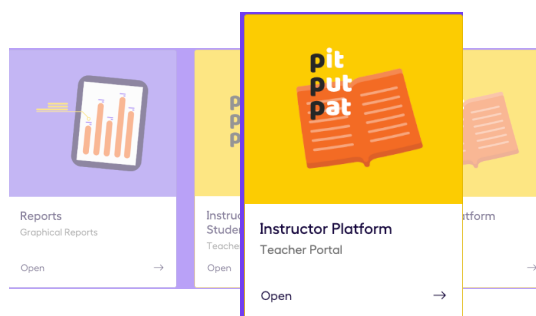
Step 1:

Log into Instructor Platform using your Chapter One user name and password.



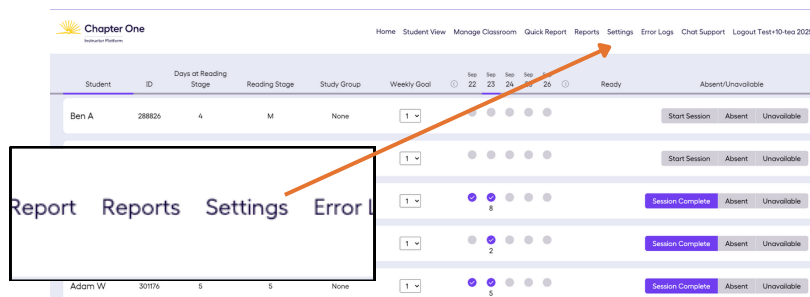
Step 2:

Select Instructor Platform.



Step 3:

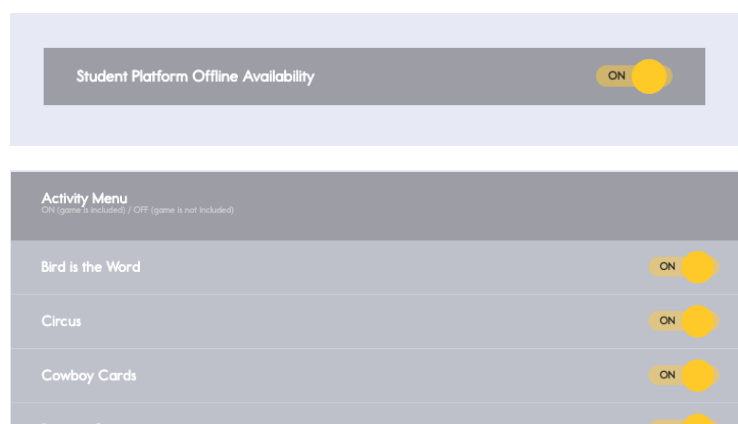
After the program loads, you will be presented with the classroom list of students. From the top navigation bar, select SETTINGS.



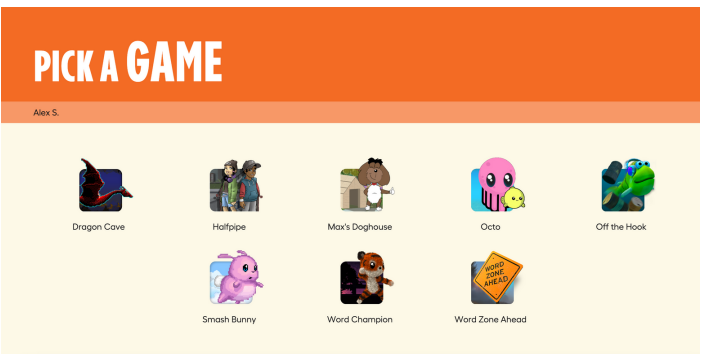
Step 4:

Turn ON Student Platform Offline Availability. Toggle OFF the following activities for each classroom:

Star Words	Ninja Dash
Bird is the Word	Rad Robot Race
Circus	Story Time
Cowboy Cards	Whack a Word



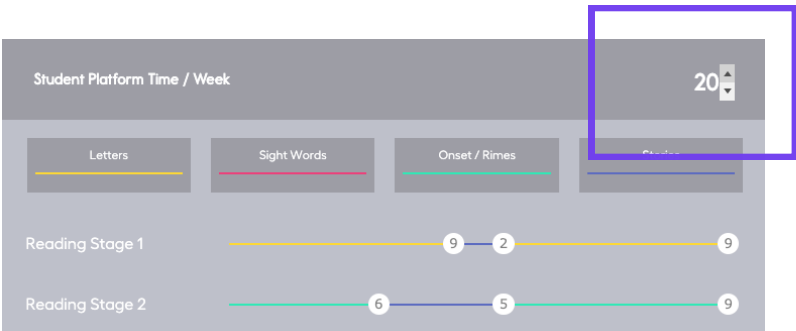
When choosing available activities during the first few weeks of conferencing, limit student access to three games at a time. This prevents them from becoming overwhelmed with too many options and helps keep their attention focused on the specific skills you are working on during conferencing.



Student Platform Time Management

The time allotted for independent practice is determined by the district prior to the start of the program. Please familiarize yourself with your district's requirements and adjust the time accordingly.

Adjust the time students spend in Student Platform using the up/down arrows located by the time counter.



Student Platform time per week is divided into categories.

Students will spend a specified number of minutes in each category as indicated for individual Reading Stages. These numbers will adjust based on the Student Platform Time/Week minutes.



For questions or help with Student Platform, visit Chapter One Slack channel: [#support-instruction](#).